



1. All important decisions to be put to a vote. Every family member has a vote in the affairs of the moment. If a quick decision is required the leader will decide, if possible he talks with the vice leaders before.
2. Never attack one of your family members unless the whole family decide to do so. Or you have the permission of that member.
3. Never attack allies or families we have a NAP with. Every member must pay attention about our foreign relations, so he always knows which families are friends.
4. Attacks against smaller players/families are allowed. BUT the attacking player is responsible by himself, if this is no family war! This means, if you are attacked back as a retaliation, usually the family won't help you. So take care about your actions! Also take always notice of term 9.
5. To be informed, all family members are strongly adviced to read our forum.
6. If a member keep any secret from the family, he will be declared inactive and attacked.
7. A NAP should only be made by the leader and vice leaders, after talking to the family.
8. If you have been attacked you can take your planet back without asking the family. And if they are no allies or we have a NAP, you are allowed to compensate your losses by taking a FEW planets in addition from that player.
9. Provokation of "big" players or families is prohibited, keep in mind with 8. If you have problems, talk to your family before. Always remember also small families can have big friends, so dont be thoughtlessness in your actions.
10. If you have first contact (by attacking, etc.) with other families always write mail to explain your intentions.
11. Family members, which don't care for the family and not playing serious will be declared inactive.
12. All members should (if possible) participate in the family attacks.
13. Planet trading with players outside the family needs the permission from the members also having planets in that system. Ask in our forum before.
14. If a family member breaks the laws, he gets ONE warning. After breaking again will be declared inactive and attacked.
15. All new players entering the family must have read the official guide before they post questions in our forum.

